

# Scope

Introduction to Computer Programming

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From last time — this is **totally** wrong

## Question

Trace the following.

```
>>> 3>=3 and 7>7 or 1>0
```

True

```
>>> (3>=3 and 7>7) or 1>0
```

True

```
>>> 3>=3 and (7>7 or 1>0)
```

True

~~This means that **and** and **or** are **associative** operations.~~

~~That is, you can bracket in any order.~~

```
>>> 3>3 and 7>7 or 1>0
```

True *according to Python*

```
>>> 3>3 and (7>7 or 1>0)
```

False

```
>>> (3>3 and 7>7) or 1>0
```

True

## Example

Consider that

True or False and False == True

is ambiguous because

(True or False) and False == False

True or (False and False) == True.

and thus an order of operations is necessary to resolve ambiguities.

## Definition (Order of operations)

In the case of ambiguity `and` is evaluated before `or`.

The `or` and `and` operations are **individually** associative but are **not associative** when mixed.

Back to regular scheduled programming...

HA!

# Warmup

```
>>> def foo():
```

```
...     return 9
```

```
>>> foo()
```

```
9
```

```
>>> def bar(x):
```

```
...     x = 8
```

```
...     return x
```

```
>>> bar(1)
```

```
8
```

```
>>> bar(2)
```

```
8
```

```
>>> def square(x):  
...     print(x**2)
```

```
>>> a = square(2)
```

```
4
```

```
>>> a == 4
```

```
False
```

```
>>> a == None
```

```
True
```

*Do not print your answer — return it. We are asking you to design **functions** and not a user interface.*

```
>>> def foo(x):  
...     return x + 2  
...     return x + 3
```

```
>>> foo(10)
```

```
12
```

```
>>> ans = foo(10)
```

```
>>> ans
```

```
12
```

*Everything after the first return statement is ignored.*



```
>>> def foo(x):  
...     print(x + 2)  
...     print(x + 3)
```

```
>>> foo(10)
```

```
12
```

```
13
```

```
>>> ans = foo(10)
```

```
12
```

```
13
```

```
>>> ans
```

```
None
```

## Definition (Scope)

Suppose a computer program creates a variable.

The **scope** of that variable is the collection of places (e.g. functions, procedures, control structures) that can access its value.

```
>>> x = 2
```

```
>>> y = 3
```

```
>>> def foo():
```

```
...     return x
```

```
>>> def bar():
```

```
...     return foo()*y
```

```
>>> foo()
```

```
2
```

```
>>> bar()
```

```
6
```

(x and y are **global** variables available to all functions.)

## Definition (Global Variable)

A **global variable** (or simply ‘global’) is one that can be accessed by all functions.

Anything declared outside a function will be globally accessible.

A function declared globally is said to have **global scope**.

## Constants

By convention **constants** are defined in caps

```
PI = 3.14159
```

```
NUMBER_OF_DAYS_IN_WEEK = 7
```

```
>>> x = 2
```

```
>>> def foo():
```

```
...     x = 7
```

```
...     return
```

```
>>> foo()
```

```
>>> x
```

```
2
```

Despite having the same name, the `x` of `foo()` is assumed **local**  
— its **scope** is `foo()`.

```
>>> x = 2
>>> def foo():
...     global x
...     x = 7
...     return

>>> foo()

>>> x

7
```

We can specify that `foo` should be using `x` as a global. It is good practice to declare your globals when you use one.

```
>>> def foo():  
...     x = 2  
...     return x
```

```
>>> foo()
```

```
2
```

```
>>> x
```

```
NameError: name 'x' is not defined
```

Outside of `foo` the variable `x` does not exist; `x` is a **local variable**.



```
>>> x = 2
>>> def foo():
...     x = x + 2
...     return

>>> foo()
```

UnboundLocalError: local variable 'x' referenced before assignment.

When `foo` creates `x` it becomes local and thereby has no value at the time of assignment.

```
>>> x = 2
>>> def foo():
...     global x
...     x = x + 2
...     return
```

```
>>> foo()
```

```
>>> x
```

```
4
```

```
>>> foo()
```

```
>>> x
```

```
6
```

```
>>> x = 5
```

```
>>> def foo(x):
```

```
...     return x
```

```
>>> foo(7)
```

```
7
```

```
>>> x
```

```
5
```

Despite having the same name there are two `x`'s: one with a global scope and another with local.

```
>>> x = 5
```

```
>>> def foo(y):
```

```
...     return x*y
```

```
>>> foo(7)
```

```
35
```

```
>>> foo(x)
```

```
25
```

Globals and locals can be used in mixed computation.

```
>>> x = 5
```

```
>>> def foo(x):
```

```
...     global x
```

```
...     return
```

```
SyntaxError: name 'x' is parameter and global
```

# Design Recipe

## Step 1

Pick a short, descriptive, name for the function. A good name answers the question “What does your function do?”

# Design Recipe

## Step 2

Write your function header with a docstring. Assume your function works already and give examples of how to use it.

```
def is_prime(x: int) -> bool:
    """
    >>> is_prime(7)
    True
    >>> is_prime(8)
    False
    """
```

# Design Recipe

## Step 3

Write a **short** and **concise** description of your function.

```
def is_prime(x: int) -> bool:
    """ Return True only when x is a prime
    >>> is_prime(7)
    True
    >>> is_prime(8)
    False
    """
```



## Step 4

Write your function. Return your answer.

```
def is_prime(x: int) -> bool:
    """ Return True only when x is a prime
    >>> is_prime(7)
    True
    >>> is_prime(8)
    False
    """
    .
    .
    return answer
```

## Step 5

Test your function. Be sure to include **corner cases**.

## Next Time

1. Writing functions.